

Growth in Cities

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Recent theories of economic growth, including those of Romer, Porter, and Jacobs, have stressed the role of technological spillovers in generating growth. Because such knowledge spillovers are particularly effective in cities, where communication between people is more extensive, data on the growth of industries in different cities allow us to test some of these theories. Using a new data set on the growth of large industries in 170 U.S. cities between 1956 and 1987, we find that local competition and urban variety, but not regional specialization, encourage employment growth in industries. The evidence suggests that important knowledge spillovers might occur between rather than within industries, consistent with the theories of Jacobs.

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I. Introduction

Some historians have argued that most innovations are made in cities (Jacobs 1969; Bairoch 1988). The cramming of individuals, occupations, and industries into close quarters provides an environment in which ideas flow quickly from person to person. Jacobs (1969, 1984) argues that these interactions between people in cities help them get ideas and innovate. In fact, without an opportunity to learn from others and thus improve one's own productivity, there would be little reason for people to pay high rents just to work in a city. Easy flow of ideas might explain how cities survive despite the high rents.

Such a dynamic view of cities fits nicely with the recent work on economic growth, which views externalities (and particularly externalities associated with knowledge spillovers) as the "engine of growth" (Romer 1986; Lucas 1988). If geographical proximity facilitates transmission of ideas, then we should expect knowledge spillovers to be particularly important in cities. After all, intellectual breakthroughs must cross hallways and streets more easily than oceans and continents. This paper uses a new data set on American cities and industries to test the new growth theories. Because these theories are most compelling in the context of city growth, our focus on cities gives them the benefit of the doubt.

We focus on three theories. All these theories deal with technological externalities, whereby innovations and improvements occurring in one firm increase the productivity of the other firms without full compensation. The theoretical foundations of such knowledge spillovers have been modeled by many authors, starting with Loury (1979) and Dasgupta and Stiglitz (1980). Griliches (1979) surveys the empirical literature on the role of knowledge spillovers.

The Marshall-Arrow-Romer (MAR) externality concerns knowledge spillovers between firms in an industry. Arrow (1962) presents an early formalization; the paper by Romer (1986) is a recent and influential statement. Applied to cities by Marshall (1890), this view says that the concentration of an industry in a city helps knowledge spillovers between firms and, therefore, the growth of that industry and of that city. A good example would be computer chips in Silicon Valley (Arthur 1989). Through spying, imitation, and rapid interfirm movement of highly skilled labor, ideas are quickly disseminated among neighboring firms. The MAR theory also predicts, as Schumpeter (1942) does, that local monopoly is better for growth than local competition, because local monopoly restricts the flow of ideas to others and so allows externalities to be internalized by the innovator. When externalities are internalized, innovation and growth speed up.

Porter (1990), like MAR, argues that knowledge spillovers in spe-

cialized, geographically concentrated industries stimulate growth. He insists, however, that local competition, as opposed to local monopoly, fosters the pursuit and rapid adoption of innovation. He gives examples of Italian ceramics and gold jewelry industries, in which hundreds of firms are located together and fiercely compete to innovate since the alternative to innovation is demise. Porter's externalities are maximized in cities with geographically specialized, competitive industries.

Jacobs (1969), unlike MAR and Porter, believes that the most important knowledge transfers come from outside the core industry. As a result, variety and diversity of geographically proximate industries rather than geographical specialization promote innovation and growth. One example is the brassiere industry, which grew out of dressmakers' innovations rather than the lingerie industry. Jacobs also favors local competition because, like Porter, she believes that it speeds up the adoption of technology.

These theories of *dynamic externalities* are extremely appealing because they try to explain *simultaneously* how cities form and why they grow. MAR's and Porter's theories, in particular, predict that industries should specialize geographically to absorb the knowledge spilling over between firms. In addition, they predict that regionally specialized industries should grow faster because neighboring firms can learn from each other much better than geographically isolated firms. In contrast, Jacobs's theory predicts that industries located in areas that are highly industrially diversified should grow faster. Despite their differences, all these theories have implications for *growth rates* of industries in different cities. In this respect, they are different from the more standard location and urbanization externality theories that address the formation and specialization of cities (Henderson 1986) but not city *growth*.

We examine the predictions of the various theories of knowledge spillovers and growth using a new data set on geographic concentration and competition of industries in 170 of the largest U.S. cities. We focus on the largest industries because one of the strongest implications of growth models (such as MAR) is that externalities in these models are sources of permanent income growth. If such externalities are permanent and important, we should see them in the largest industries. If, alternatively, externalities are important only early in an industry's life cycle and disappear as an industry matures, our empirical work would not pick them up, but they are not sources of permanent growth either.

We ask which industries in which cities have grown fastest between 1956 and 1987 and why. All three theories of dynamic externalities focus on knowledge spillovers but differ in where they believe the

source of externalities is and what makes the capture of these externalities most effective. The theories are not always mutually exclusive but rather offer different views of what is most important. By testing empirically in which cities industries grow faster, as a function of geographic specialization and competition, we can learn which, if any, externalities are important for growth.

Our results can be briefly summarized. Our findings are based on a cross section of city-industries (e.g., New York apparel and textiles, Philadelphia apparel and textiles, Philadelphia electrical equipment), where knowledge spillovers should be easier to find than by looking at whole cities. In a cross section of city-industries, we find that, as measured by employment, industries grow slower in cities in which they are more heavily overrepresented. For example, the primary-metals industry grew rapidly in Savannah, Georgia, where it was not heavily represented in 1956, and declined in Fresno, California, where it was heavily overrepresented. These results do not favor the local within-industry externality theory of MAR and Porter, according to which industries should grow faster precisely in places in which they are overrepresented.

We also find that industries grow faster in cities in which firms in those industries are smaller than the national average size of firms in that industry. If we take the view that spreading the same employment over more firms increases local competition between these firms and therefore the spread of knowledge, this result supports Porter's and Jacobs's view that local competition promotes growth. One could also take the view that smaller firms grow faster, which, however, is not strictly compatible with the MAR model or with other evidence. Finally, city-industries grow faster when the rest of the city is less specialized. This result supports Jacobs's view that city diversity promotes growth as knowledge spills over industries. The evidence is thus negative on MAR, mixed on Porter, and consistent with Jacobs.

If MAR externalities are not important, why are so many cities specialized in a few industries? There are many other externalities that explain regional specialization and city formation but that do not specifically focus on knowledge spillovers and growth. For example, Marshall (1890) has argued that firms in the same industry often locate next to each other to share various inputs, including specialized labor. Many other "localization" externalities are discussed by Lichtenberg (1960), Henderson (1986, 1988), Arthur (1989), and Rotemberg and Saloner (1990), among others. Henderson (1986) in particular presents empirical evidence indicating that output per labor-hour is higher in firms that have other firms from the same industry located nearby. Static localization externalities can thus easily account for city specialization, but not for growth.

Finally, some work also explains why firms might want to locate in places in which local demand is high, what Henderson (1986) calls “urbanization” externalities. These models tend to predict that firms in *different* industries should locate next to each other, which suggests that they cannot be the complete story of cities. Lichtenberg (1960), Murphy, Shleifer, and Vishny (1989), and Krugman (1991*a*, 1991*b*) all present models of such externalities. Like localization externalities, urbanization externalities explain patterns of industry location rather than of growth. Wheat (1986) finds strong evidence that manufacturing employment grows faster in regions with more rapid population growth. We present some less aggregate evidence also pointing to the importance of urbanization externalities.

Section II of the paper presents the predictions of different views of externalities and city growth. Section III describes the data. Section IV presents results for the growth of city-industries. Section V deals with localization and urbanization externalities. Section VI presents conclusions.

II. Theories of Dynamic Externalities

The models of city growth we consider stress the role of dynamic externalities, and more specifically knowledge spillovers, for city growth. According to these models, cities grow because people in cities interact with other people, either in their own or in other sectors, and learn from them. Because they pick up this knowledge without paying for it, these knowledge spillovers are externalities. The frequency of interaction with other people is ensured by their proximity in a city. Because this proximity makes externalities particularly large in a city, all the models predict that cities grow faster than rural areas in which externalities are less important because people interact less.

The theories of city growth that we present differ along two dimensions. First, they differ in whether knowledge spillovers come from within the industry or from other industries. Second, they differ in their predictions of how local competition affects the impact of these knowledge spillovers on growth.

The MAR theory of spillovers focuses on spillovers within industry. Knowledge accumulated by one firm tends to help other firms’ technologies, without appropriate compensation. In Silicon Valley, microchip manufacturers learn from each other because people talk and gossip, products can be reverse engineered, and employees move between firms. In New York, fashion designers move between firms and take their knowledge with them. The same was true of the Bangladeshi shirt industry in the 1980s, where hundreds of firms were

founded by people who were initially employed by *one* joint venture with a Korean firm. Physical proximity facilitates this free information transmission. In this case, industries that are regionally specialized and benefit most from the within-industry transmission of knowledge should grow faster. Cities that have such industries should grow faster as well.

In MAR models of externalities, innovators realize that some of their ideas will be imitated or improved on by their neighbors without compensation. This lack of property rights to ideas causes innovators to slow down their investment in externality-generating activities, such as research and development. If innovators had a monopoly on their ideas, or at least if they had fewer neighbors who imitated them immediately, the pace of innovation and growth would rise. The MAR models tend to imply that whereas local competition is bad for growth, local concentration is good for growth because innovators internalize the externalities (see Romer 1990).

The effect of local competition is the primary difference between MAR's and Porter's models. In Porter's model, local competition accelerates imitation and improvement of the innovator's ideas. Although such competition reduces the returns to the innovator, it also increases pressure to innovate: firms that do not advance technologically are bankrupted by their innovating competitors. Porter believes that the second effect is by far the more important. Ruthless competition between local competitors leads to rapid adoption of the innovations of others and to improvement on them, and so generates industry growth. In contrast, local monopolies lead a quieter life as their managers consume perquisites rather than risk innovation. Porter gives striking examples of Italian ceramics and gold jewelry industries, the German printmaking industry, and many others that grew through rampant imitation of new technologies and improvement on them. All these industries are highly geographically concentrated, presumably to facilitate the flow of ideas and imitation.

Because MAR and Porter agree that the most important technological externalities occur within industry, they also agree that regional specialization is good for growth both of the specialized industries and of the cities they are in. However, MAR would argue that local monopoly is good because it allows internalization of externalities. In contrast, Porter would argue that local competition is good because it fosters imitation and innovation. In our empirical work, we shall look at the effects of both specialization and local competition on the growth of industries in cities.

The third theory that stresses knowledge spillovers is that of Jacobs (1969). Jacobs's idea is that the crucial externality in cities is cross-fertilization of ideas across different lines of work. New York grain

and cotton merchants saw the need for national and international financial transactions, and so the financial services industry was born. A San Francisco food processor invented equipment leasing when he had trouble finding financing for his own capital; the industry was not invented by the bankers. In a more systematic account, Rosenberg (1963) discusses the spread of machine tools across industries and describes how an idea is transmitted from one industry to another. Scherer (1982) presents systematic evidence indicating that around 70 percent of inventions in a given industry are used outside that industry. Much evidence thus suggests that knowledge spills over across industries. Because cities bring together people from different walks of life, they foster transmission of ideas.

In Jacobs's theory, industrial variety rather than specialization is conducive to growth, because in diversified cities there is more interchange of different ideas. She contrasts Manchester, a specialized textile city that eventually declined, with broadly diversified Birmingham, which eventually flourished. Bairoch (1988) supports Jacobs by arguing that "the diversity of urban activities quite naturally encourages attempts to apply or adopt in one sector (or in one specific problem area) technological solutions adopted in another sector" (p. 336).

In the debate between local monopoly and competition, Jacobs comes squarely on the side of competition. She writes that "monopolies gratuitously harm cities and suppress what their economies are capable of achieving . . . Extortionate prices, harmful though they most certainly are, are the least of disadvantages of monopolies, for monopolies forestall alternate methods, products and services" (1984, p. 227). Like Porter, Jacobs favors local competition because it stimulates innovation.

The three theories can be summarized using a simple economic model that will guide the empirical work. Suppose that a firm in some industry in a given location has a production function of output given by $A_t f(l_t)$, where A_t represents the overall level of technology at time t measured nominally (so changes in A represent changes in technology and changes in price), and l_t is the labor input at time t . The basic production function $f(l_t)$ abstracts from capital inputs. Allowing for only one input means that we may not capture labor-saving technological innovations and that we shall not capture innovations that result only in further accumulation of physical capital. We unfortunately do not have a measure of total productivity that would allow us to measure different types of technological progress. Each firm in this industry takes technology, prices, and wages, w_t , as given and maximizes

$$A_t f(l_t) - w_t l_t, \quad (1)$$

and so it sets the labor input to equate the marginal product of labor to its wage:

$$A_t f'(l_t) = w_t. \tag{2}$$

We can rewrite (2) in terms of growth rates as

$$\log\left(\frac{A_{t+1}}{A_t}\right) = \log\left(\frac{w_{t+1}}{w_t}\right) - \log\left[\frac{f'(l_{t+1})}{f'(l_t)}\right]. \tag{3}$$

The level of technology A_t in a city-industry is assumed to have both national components and local components:

$$A = A_{\text{local}} A_{\text{national}}. \tag{4}$$

The growth rate will then be the sum of the growth of national technology in this industry and the growth of local technology:

$$\log\left(\frac{A_{t+1}}{A_t}\right) = \log\left(\frac{A_{\text{local},t+1}}{A_{\text{local},t}}\right) + \log\left(\frac{A_{\text{national},t+1}}{A_{\text{national},t}}\right). \tag{5}$$

The growth of the national technology is assumed to capture the changes in the price of the product as well as shifts in nationwide technology in the industry, and the local technology is assumed to grow at a rate exogenous to the firm but depending on the various technological externalities present in this industry in the city:

$$\log\left(\frac{A_{\text{local},t+1}}{A_{\text{local},t}}\right) = g(\text{specialization, local monopoly, diversity, initial conditions}) + e_{t+1}. \tag{6}$$

In equation (6), *specialization* is a measure of concentration of that industry in that city, which MAR and Porter believe raises the rate of technological progress; *local monopoly* is a measure of appropriability of innovation, which raises technological progress according to MAR and reduces it according to Porter; and *diversity* measures the variety of activities that the city pursues, which according to Jacobs speeds up technological progress. In Section IV below, we discuss further the inclusion of certain initial conditions. In the analysis below, we try to measure specialization, local monopoly, and city diversity empirically.

If we set $f(l) = l^{1-\alpha}$, $0 < \alpha < 1$, we can combine (3), (5), and (6) to obtain

$$\alpha \log\left(\frac{l_{t+1}}{l_t}\right) = -\log\left(\frac{w_{t+1}}{w_t}\right) + \log\left(\frac{A_{\text{national},t+1}}{A_{\text{national},t}}\right) + g(\text{specialization, competition, diversity, initial conditions}) + e_{t+1}. \tag{7}$$

Growth in nationwide industry employment is assumed to capture changes in nationwide technology and prices. Workers are assumed to participate in a nationwide labor market so that wage growth will just be a constant across city-industries. Equation (7) then allows us to associate the growth of employment in an industry in a city with measures of technological externalities given by the theories.¹

We should note that this specification of the three models is restrictive in an important respect; namely, it assumes that knowledge spillovers are constant over time and therefore affect both mature and young industries. One could argue, alternatively, that industries have a life cycle, and externalities are important only at the beginning, when new products are introduced. In this case, the function g is different across industries and in particular depends on their point in the product cycle. This view of temporary externalities is broadly inconsistent with the theories like Romer's (1990), which use externalities to explain permanent growth. Since the main purpose of this paper is to shed light on these theories, we stick with the specification such as (7). Our empirical work includes many old as well as young industries, and hence our results can in no way reject any model of industry life cycle and temporary externalities.

III. The Data

Construction of the Data Set

Our data set was constructed from the 1956 and 1987 editions of *County Business Patterns* (CBP), produced by the Bureau of the Census. The year 1956 was chosen because it was the first year with comprehensive data; 1987 was the last year available. The 1956 data were assembled by hand from hard copy; 1987 data are available on computer tapes.

The data set contains the information on employment, payroll, and number of establishments² by two-digit industry for every county in the United States. We obtained wages by dividing payroll by employment. Since we focus on cities rather than counties, we aggregate data across counties into metropolitan area units as described below. When

¹ We are assuming a national labor market for simplicity. If workers participate in an industrywide labor market, then the growth in industrywide employment may pick up changes in these wages. If workers participate in local labor markets (which seems unrealistic given large amounts of migration and the long time periods involved in our data), then it would be wage changes, as much as employment changes, that reflect changes in local technologies. Our wage change regressions in table 4 below are based on this possibility.

² We use the 1956 census definition of an establishment, which is an actual firm rather than a plant. In later years, the census redefined the establishment to be a plant. For our purposes, a firm is what is appropriate, so the 1956 definition is good.

counties are aggregated, the wage number is total payroll in a city divided by total employment. Since we run cross-section regressions, we keep all variables nominal.

Cities were constructed from a list of the top 170 standard metropolitan areas (SMAs) in 1956 in the United States contained in CBP. In some cases, an SMA contains several counties; in others (only in New England), several SMAs split a single county. The problem is to decide which counties should be included in a given city since it would be impractical to include all counties in an SMA. We included in each city the largest counties that cover the SMA until their combined payroll added up to at least 80 percent of the total payroll of the SMA *in both 1956 and 1987*.³ This procedure makes sure that if substantial growth of employment occurred in counties in an SMA that were small or nonexistent in 1956, these counties are included in the city. The multicounty unit arrived at using this procedure is the city we focus on.⁴

For each city constructed through aggregating counties, we use data on the six largest two-digit industries, where size is measured by 1956 payroll. We use only six industries because we are interested in regionally specialized industries; also, hand collection limits how many industries we can take. This choice of industries creates a bias against including small, young, and dynamic industries that have not yet made it into the top six. However, as we mentioned above, the theories we are testing do not just apply to industries in the early years of the product cycle.

In some cases in which an industry in a county has only a few establishments, for confidentiality reasons, CBP does not reveal exact information on employment in that county-industry. Instead, it typically presents the range in which the employment in a given industry in a given county lies, such as 0–20 or 5,000–10,000. In a few cases in which the employment in a given county-industry is below 50, CBP presents no employment number at all. To construct our sample, we had to address this problem of missing variables, which is particularly

³ Including all the counties that are part of the SMA would be extremely time consuming because to find out which industries in an SMA are the largest—a procedure we use to construct the data—we would have to add up by hand employment in all the potentially largest industries over all the counties. Adding extra counties also significantly worsens missing data problems discussed below. To simplify the first problem and to avoid the second, we have restricted the subset of counties included in the city.

⁴ This procedure for constructing a city might introduce errors for larger cities, which cover numerous counties. To test whether this problem is responsible for our results, we repeated the analysis for the smallest 75 percent of the cities in the sample. The results were very similar to the ones reported below. For this reason, we use the whole sample in the results reported in this paper.

severe when a city contains several counties only one of which has missing data.

We addressed this problem as follows. If exact data were missing for some county-industry in 1956, we simply omitted that industry from the sample and replaced it by the next largest industry in that city for which complete data were available for all counties. The missing data problem was not significant in 1956, however, since we are selecting the largest city-industries as of 1956.

If exact data were missing for some county-industry in 1987, we estimated the employment in that county-industry at the midpoint of the range provided by CBP. For example, if it reported the employment in a county-industry to be between zero and 20, we used 10; if the number was between 5,000 and 10,000, we used 7,500. In a multicounty city, we then added these estimates to precise employment numbers for the counties for which they were available. In the few county-industries with employment under 50 for which CBP did not even provide a range, we used 25 as the employment number. This procedure enabled us to compute employment for all but four of the $170 \times 6 = 1,020$ city-industries. The reason we had to drop four city-industries is that “ordnance and accessories,” an industry that occurred four times in our sample in 1956, was discontinued as a qualified two-digit industry by 1987. Of the 1,016 city-industries in this sample, employment in 833 was provided exactly, and employment in the other 183 was estimated as described above.⁵

Although CBP presents ranges of employment by county-industry, it does not provide any information on payroll in the cases in which exact employment numbers are omitted. As a result, we cannot estimate wages for these observations. Consequently, the wage regressions we present below are estimated on 833 city-industries for which we have exact data on employment and payroll.

Description of the Data

Since we are using a new data set, it may be helpful to present a simple description of the data. This is done in table 1. Panel A of the table describes the five smallest and the five largest cities in our sample as of 1956, their employment in 1956 and 1987, and the six largest industries in each of them. Note first that the largest city—New York—has employment of over 4 million, and the smallest—Laredo, Texas—has under 7,500 employees. Clearly our procedure

⁵ In addition, we adjusted for many three- and four-digit industries, which were reassigned among two-digit industries. The primary changes occurred with reassignments among industries 50 and 51.

TABLE 1
DESCRIPTION OF THE DATA
A. CITIES IN 1956

CITY	EMPLOYMENT		SIX LARGEST INDUSTRIES
	1956	1987	
Five Largest Cities in 1956			
New York	4,065,062	5,449,561	Apparel, business services, printing, special trade contractors, durable wholesale trade, nondurable wholesale trade
Chicago	1,919,757	2,778,180	Metal products, food and kindred products, electric equipment, nonelectric machinery, printing, durable wholesale trade
Los Angeles	1,710,325	3,546,393	Electric equipment, fabricated metal products, nonelectric machinery, special trade contractors, transportation equipment, durable wholesale trade
Philadelphia	1,085,524	1,287,820	Apparel, electric equipment, fabricated metal products, food and kindred products, nonelectric machinery, durable wholesale trade
Detroit	1,063,284	1,567,641	Fabricated metal products, nonelectric machinery, primary metal industries, special trade contractors, transportation equipment, durable wholesale trade
Five Smallest Cities in 1956			
Laredo, Tex.	7,458	25,397	Apparel, apparel stores, auto dealers, general merchandise, transport services, durable wholesale trade
San Angelo, Calif.	12,188	29,720	Auto dealers, communications, general contractors, general merchandise, special trade contractors, nondurable wholesale trade
Ogden, Utah	13,958	40,715	Auto dealers, communications, general contractors, general merchandise, special trade contractors, durable wholesale trade
Fort Smith, Ark.	19,089	55,057	Auto dealers, food and kindred products, food stores, special trade contractors, durable wholesale trade, nondurable wholesale trade
Sioux Falls, S.D.	19,096	59,398	Auto dealers, food and kindred products, insurance, trucking, durable wholesale trade, nondurable wholesale trade

TABLE 1 (Continued)

B. 10 LARGEST CITY-INDUSTRIES

City	Industry	Employment
New York	Apparel	366,928
New York	Durable wholesale trade	241,754
Detroit	Transportation equipment	233,761
Los Angeles	Transportation equipment	228,619
New York	Nondurable wholesale trade	157,833
New York	Printing	151,905
New York	Business services	143,043
Chicago	Electric machinery	125,425
Chicago	Nonelectric machinery	121,847
New York	Special trade contractors	114,267

C. MOST COMMON CITY-INDUSTRIES

Industry	Number of Appearances in Sample
Durable wholesale trade	146
Food and kindred products	78
Nonelectric machinery	76
Special trade contractors	70
Transportation equipment	60
Nondurable wholesale trade	59
Automotive dealers and service stations	55
Fabricated metal products	48
Primary metal industries	46
Electric machinery	38

D. INDUSTRY GROWTH

City-Industry	Growth	Nondiversity	Competition	Concentration
Five Fastest-Growing City-Industries*				
Albuquerque Business services San Jose, Calif.	3.325	.217	1.500	1.090
Electric machinery San Jose, Calif.	2.765	.290	.835	2.582
Durable wholesale trade San Jose, Calif.	2.407	.310	1.008	.883
Transportation equipment Atlantic City, N.J.	2.403	.311	.930	.876
Hotels	2.345	.373	.418	11.221
Five Slowest-Growing City-Industries				
Scranton, Pa. Anthracite coal mining Manchester, N.H.	-5.417	.387	.931	113.139
Leather products Wilkes-Barre-Hazleton, Pa.	-5.161	.331	.272	19.559
Tobacco products Hamilton-Middletown, Ohio	-5.078	.466	.279	21.193
Primary metal industries Gadsden, Ala.	-4.813	.513	.326	4.271
Textile mills	-4.714	.406	.185	4.876

* Growth is $\log(\text{employment in 1987}/\text{employment in 1956})$. Nondiversity is city's other top five industries' share of 1956 total city employment. Competition is establishments per employee relative to establishments per employee in the U.S. industry. Concentration is the city-industry's share of city employment relative to U.S. industry's share of U.S. employment in 1956.

of looking at SMAs gets us down to fairly small places. The panel also shows a great variety of top industries across cities, although wholesale durables and nondurables are big in many of them.

Panel B describes the 10 largest city-industries in our sample. New York City apparel is the largest city-industry in the United States in 1956 with over 350,000 employees. Transportation equipment in Detroit, which is of course autos, is the third largest. New York City appears six and Chicago two times on this list.

Panel C describes the most common city-industries in the sample. Wholesale trade in durables is the most common: it appears in 146 cities. A few other service categories appear as well, but the predominant type of most common sector is manufacturing. In particular, nonelectrical machinery, primary metals, fabricated metals, transportation equipment, and electric equipment all appear quite often. The typical stories of externalities apply to many of these industries. In most of our analysis, we have pooled manufacturing and services, although we discuss below what happens when wholesale trade is removed from the sample, as well as how services are different from manufacturing.

Panel D lists the five fastest-growing and five fastest-declining city-industries in terms of employment. The panel gives three impressions. First, rapidly declining city-industries were more regionally concentrated than the rapidly growing ones. Second, industries grew faster in diversified cities than in specialized ones. Third, fast-growing city-industries were more competitive, as measured by establishments per employee, than shrinking city-industries. All these three impressions turn out to be our general empirical findings.

The panel also shows that the fastest-growing city-industries tended to be in the South, West, and Southwest, whereas the slowest-growing city-industries were often in the East and the Midwest. This finding points to some basic economic forces at work, such as capital moving to low-wage areas. A cynic might say that temperature determined city growth or only that we are observing the decline of U.S. manufacturing. These objections are not valid since we control for location in the South and we compare how fast the same industry grows in different cities.

More important, the decline in certain industries (notably steel, but possibly autos as well) may be related to the theories discussed in this paper. Both steel and auto production were regionally concentrated (autos in Michigan and steel in Pennsylvania). Both industries had only moderate levels of competition. In both industries, innovation was arguably lacking, particularly in areas in which these industries were concentrated.

The steel industry, according to Reutter (1988), has missed oppor-

tunities that were exploited by their competitors in less sterile environments. Big steel lost market share not only to foreign competitors but to American minimills located in nontraditional areas such as Roanoke, Virginia, or Florida. Use of concrete in construction also hurt steel badly. The first major use of concrete took place in a Hempstead, Long Island, shopping complex, far away from the traditional steel mills. Both concrete and shopping malls were major postwar innovations coming not from the established building material centers (such as Pennsylvania) but from smaller, more diversified areas. The steel industry may have declined not just because of foreign competition or some exogenous decline in manufacturing but, in part, because of forces stressed by Porter and Jacobs. Our statistical work suggests that this story of steel is a rule rather than an exception.

IV. Results on the Growth of Industries across Cities

If externalities are important for growth, then the clearest way to find these effects is by looking at the growth of the same sectors in different cities and checking in which cities these sectors grow faster. The unit of observation is then an industry in a city, and we look at the growth rates of these industries as a function of our measures of knowledge spillovers. The sample includes 1,016 observations on the top six two-digit 1956 industries in 170 cities.⁶ Table 2 describes the variables. The mean of employment growth is zero, indicating that in an average city-industry in our sample employment did not grow. The standard deviation of this number, one, indicates the enormous dispersion of growth records. This dispersion may reflect the decline of some mining and manufacturing industries and the growth of services.

Equation (7) suggests that employment growth in an industry in a city may depend on the specialization of that industry in that city, local competition in the city-industry, and city diversity. Our measure of specialization of an industry in a city is the fraction of the city's employment that this industry represents in that city, relative to the share of the whole industry in national employment:

specialization =

$$\frac{\text{industry employment in city}/\text{total employment in city}}{\text{industry employment in U.S.}/\text{total employment in U.S.}} \quad (8)$$

⁶ We have also performed the analysis using cities as a unit of observation. These regressions have not produced any statistically significant coefficients on our measures of externalities, although these measures tend to be much cruder for cities than they are for city-industries.

TABLE 2
VARIABLE MEANS AND STANDARD DEVIATIONS

Variable	Mean	Standard Deviation	Number of Observations
Log(employment in 1987/employment in 1956) in the city-industry	.00236	1.004	1,016
Log(U.S. employment in 1987/U.S. employment in 1956) in the industry outside the city	.308	.459	1,016
Wage in the city-industry in 1956 in thousands of dollars per quarter	1.063	.244	1,016
Employment in the city-industry in 1956 (in millions)	.0097	.0228	1,016
City-industry's share of city employment relative to U.S. industry's share of U.S. employment in 1956	3.367	9.019	1,016
Establishments per employee in the city-industry relative to establishments per employee in the U.S. industry	.752	.416	1,016
City's other top five industries' share of 1956 total city employment	.351	.100	1,016
Log(wage in 1987/wage in 1956) in the city-industry	1.649	.208	833
Log(U.S. wage in 1987/U.S. wage in 1956) in the industry outside the city	1.645	.144	833
Wage in the city in 1987	4.600	.663	833
Log(employment in 1987/employment in 1956) in the city	.980	.424	170
Wage in the city in 1956	.864	.114	170
Employment in the city in 1956	.118	.298	170
Employment growth in the four biggest industries	-.0312	.648	170

This variable measures how specialized a city is in an industry relative to what one would expect if employment in that industry was scattered randomly across the United States. The variable corrects for situations in which a city-industry is large only because the city is large. Because we are looking at the largest industries and because of regional specialization, the mean of this variable is 3.37. In our cities, top industries are overrepresented relative to what one would expect if they were randomly scattered over the United States. It is interesting to note that the maximum of this variable is 182.35 for anthracite mining in the Wilkes-Barre and Hazleton (Pennsylvania) SMA. The prediction of both MAR and Porter is that high specialization of an industry in a city should speed up growth of that industry in that city.

Our measure of local competition of an industry in a city is the

number of firms per worker in this industry in this city relative to the number of firms per worker in this industry in the United States:

$$\text{competition} = \frac{\text{firms in city-industry/workers in city-industry}}{\text{firms in U.S. industry/workers in U.S. industry}} \quad (9)$$

A value greater than one means that this industry has more firms relative to its size in this city than it does in the United States. One interpretation of the value greater than one is that the industry in the city is locally more competitive than it is elsewhere in the United States. Alternatively, a value of the competition variable greater than one can mean that firms in that industry in that city are just smaller than they are on average in the United States. It is very hard to distinguish smaller firms from more competitive firms using our data. Unfortunately, we do not have data on the output of individual firms and so cannot construct concentration ratios. Since we are looking at industries with large employment in their respective cities, we expect the mean of this competition variable to be below one; in fact it is .75. In a liberal interpretation of Porter, a higher value of this measure of competition should be associated with faster growth.

Finally, to address Jacobs's theory, we need a measure of a variety of industries in the city outside the industry in question. The measure we use is the fraction of the city's employment the largest five industries other than the industry in question account for in 1956. The mean of this ratio is .35: cities are not well diversified. The lower this ratio, the more diverse the city is and the faster the industry in question should grow according to Jacobs.

Table 3 presents our results for employment growth across city-industries, with 1,016 observations. We include as controls in the regressions the 1956 log of wage and the log of employment in the city-industry, a dummy variable indicating a southern city, and the national employment growth in that industry. Some analysts have argued that firms move to low-wage areas (or workers move to high-wage areas). Including the 1956 wage controls for either of these effects, even though this control variable is not strictly consistent with the assumption of a national labor market. High observed initial employment reduces employment growth because of either measurement error or more serious economic factors. The MAR view is somewhat incompatible with the presence of real (as opposed to measurement-induced) mean reversion, but since we are not correcting for potential measurement problems, we do not use such mean reversion as evidence against the MAR externalities.

We also include national employment change in the industry to correct for demand shifts. Various studies, including Terkla and Doeringer (1991) and Blanchard and Katz (1992), show that changes

TABLE 3
CITY-INDUSTRY EMPLOYMENT GROWTH BETWEEN 1956 AND 1987

DEPENDENT VARIABLE	LOG(EMPLOYMENT IN 1987/EMPLOYMENT IN 1956) IN THE CITY-INDUSTRY			
	(1)	(2)	(3)	(4)
Constant	-.423 (.129)	-.923 (.129)	-.181 (.159)	-.513 (.149)
Log(U.S. employment in 1987/ U.S. employment in 1956) in the industry outside the city	1.140 (.059)	1.209 (.052)	1.237 (.055)	1.148 (.056)
Wage in the city-industry in 1956	.0137 (.109)	.0226 (.104)	.0379 (.109)	.027 (.104)
Employment in the city-industry in 1956 (in millions)	-2.898 (1.099)	-3.280 (1.055)	-3.91 (1.131)	-4.080 (1.073)
Dummy variable indicating pres- ence in the South	.426 (.057)	.416 (.054)	.370 (.058)	.378 (.055)
City-industry's share of city em- ployment relative to industry's share of U.S. employment in 1956	-.0128 (.003)	-.00799 (.003)
Establishments per employee in the city-industry relative to es- tablishments per employee in the U.S. industry in 1956587 (.057)561 (.057)
City's other top five industries' share of total city employment in 1956	-.894 (.259)	-.913 (.245)
Adjusted R^2	.392	.439	.387	.450
Number of observations	1,016	1,016	1,016	1,016

NOTE.—Standard errors of parameter estimates are in parentheses beneath these estimates.

in demand for a region's output are the principal determinant of employment growth in that region. Since we are looking at city-industries rather than whole regions, we must correct for changes in national industry demand, which we measure by national industry employment. We thus are looking at whether steel has grown faster or slower than average in particular cities, controlling for how steel employment changed in the nation as a whole. This correction is particularly important for traditional manufacturing industries, many of which have declined in the postwar United States.

The control variables tend to have the expected signs. High initial employment in an industry in a city leads to slower growth of that industry's employment. Employment in an industry in a city grows faster when employment in that industry in the whole country grows faster. It is interesting to note that the coefficient on national industry employment growth is above one. Factors shifting employment in national industries seem to be more influential in urban than in rural

areas. Southern cities also grew significantly more than cities outside the South (see also Wheat 1986). Initial wages in a city-industry are uncorrelated with subsequent employment growth.

The results on externalities reveal several interesting findings. Equation 1 in table 3 shows that industries that are more heavily concentrated in the city than they are in the United States as a whole grow slower. The effect is statistically significant but qualitatively small. As we raise the measure of specialization by one standard deviation (9.02), cumulative growth of employment over 30 years slows by 12 percent total, which is about one-ninth of a standard deviation. This result is the opposite of the prediction of the MAR model. Not only do we fail to find positive evidence in favor of MAR, but the data point in the opposite direction: geographic specialization reduces growth.

In equation 2 in table 3, the coefficient on the competition variable is positive and very significant. More firms per worker in a city-industry relative to the national average leads to higher growth of that city-industry, consistent with Porter's and Jacobs's hypothesis. Going from as many to twice as many firms per worker as the national average (2.5 standard deviations) raises growth of employment in the city-industry by 59 percent over 30 years, which is almost two-thirds of a standard deviation. Of course, another interpretation of this finding is that smaller firms grow faster. However, recent evidence (Davis and Haltiwanger 1992) indicates that in fact smaller firms do not grow faster once one takes account of the fact that they have a higher probability of death than larger firms. We should also mention that the "small firms grow faster" model is inconsistent with the MAR view that monopolies that internalize externalities are good for growth. So even though the positive evidence in favor of competition is somewhat ambiguous, the negative evidence on MAR is more clear-cut.

Equation 3 in table 3 shows that industries in cities in which other large industries are relatively small grow faster. As we reduce the share of city employment taken up by the five largest industries other than the one in question by .1 (a standard deviation), cumulative employment growth in the city-industry over 30 years falls by 9 percent (one-tenth of a standard deviation). This result suggests that not having dominant industries as neighbors, or alternatively having a greater variety of neighbors, helps own growth. This finding is consistent with the importance of knowledge spillovers stressed by Jacobs from outside the industry.

Equation 4 in table 3 uses all measures of externalities simultaneously. The results remain statistically significant. They confirm our finding that industry overrepresentation hurts its growth. The fact

that the coefficient has the wrong sign relative to what MAR predicts and is statistically significant is evidence against the importance of permanent within-industry knowledge spillovers for growth. Competition within the city-industry continues to exert a positive influence on growth of its employment, and the coefficient hardly changes from equation 2 in table 3. The result that concentration of other industries in the city hurts the growth of an industry's employment continues to be strong. The overall results are not favorable to MAR, mixed on Porter, and favorable to Jacobs.

It is also possible that our results support a neoclassical model rather than any kind of externality. Many of our findings are consistent with the observation that industries move to regions in which they are not present. Thus employment moves south, as Wheat (1986) has also found, and grows slower where it is high to begin with. The result that employment in an industry grows higher in a diversified city might reflect the fact that such cities are less crowded and hence cheaper to locate in. Competition for space and labor might thus explain many of our findings. At the same time, the very existence of cities despite the high rents is hard to explain without externalities. And if externalities do matter, our evidence points against intraindustry spillovers and in favor of knowledge spillovers across sectors à la Jacobs.

We have checked the robustness of these results in a number of ways. First, our results might be driven by the mining industries, which exhibit extraordinary regional specialization and have declined sharply in postwar years in part because prices fell and in part because mineral stocks were depleted. We have run the regressions in table 3 without the mining industries, and the results are similar in terms of sign patterns and statistical significance.

Second, one could argue that knowledge spillovers are more important in manufacturing than in services because technological progress is more rapid in manufacturing. Without subscribing to this objection, we tested it empirically by splitting the industries into manufacturing and nonmanufacturing. Our results hold qualitatively for both subsamples. All coefficients on the externality variables remain significant in the nonmanufacturing regression, and all but the coefficient on the urban variety variable are significant for manufacturing. If anything, the results appear to be stronger for nonmanufacturing.

Third, we divided manufacturing into ubiquitous industries (fabricated metals, nonferrous metals, nonelectrical machinery, etc.) and more specialized industries (electrical equipment, transport equipment, primary metals, pulp and paper, textiles and apparel, leather products, etc.). Specialized industries presumably produce primarily for export, so technological change can spur their growth, unfettered

by the limits of local demand. Ubiquitous industries are presumably aimed toward local consumption, and their growth will be largely limited by local demand.⁷ If this reasoning is correct, the effect of externalities should be more pronounced in more specialized manufacturing industries.

We have run our regressions using the two manufacturing subsamples separately. The negative effect of our specialization measure on industry growth is stronger and more statistically significant for ubiquitous manufacturing, but the effect remains negative, though insignificant, for more specialized manufacturing as well. There is certainly no evidence that the coefficient is positive, as MAR would suggest.

Although we have measured industry growth using employment growth, a better measure would be productivity growth. Since we do not observe output, it is hard for us to measure productivity. However, in the world in which some productivity gains accrue to labor, one rough measure of productivity growth might be city-industry wage growth. While this measure is not compatible with the model of national labor markets that we presented, it is compatible with models of locally more segmented markets. Even so, measuring productivity growth through wage growth is very imperfect. First, productivity increases might accrue only partly to labor, especially as migration occurs; in the long run, identical workers must be indifferent between cities. Second, declining industries might fire their less able and experienced workers first, creating an artificial rise in wages. Third, certain technological innovations (e.g., the assembly line) might make it easier to hire less expensive workers. Fourth, rent sharing might also be a factor, especially in those industries (steel, coal, or autos) with heavy union involvement. A further problem with the wage data is that we have no estimates of wages for counties without precisely reported employment numbers. The restriction of the sample to 833 observations could induce a sample selection bias. Given these objections, our results on wage growth should be interpreted as at best secondary to employment growth results.

Table 4 presents the findings in the same format as table 3. High initial wages in a city-industry reduce wage growth, but high initial employment in a city-industry helped wage growth, although as we saw before it hurt employment growth. This result might reflect a selection effect: high employment leads to employment cuts, which for reasons of seniority affect least well paid workers most, leading to an increase in the average wage of those who remain employed.

Equation 1 in table 4 shows that city-industry specialization has no

⁷ This division was suggested by Vernon Henderson.

TABLE 4
CITY-INDUSTRY WAGE GROWTH BETWEEN 1956 AND 1987

VARIABLE	LOG(WAGE IN 1987/WAGE IN 1956) IN THE CITY-INDUSTRY			
	(1)	(2)	(3)	(4)
Constant	.332 (.065)	.379 (.064)	.398 (.069)	.440 (.068)
Log(U.S. wage in 1987/U.S. wage in 1956) in the industry outside the city	.961 (.043)	.975 (.042)	.959 (.043)	.973 (.042)
Wage in the city-industry in 1956	-.270 (.027)	-.270 (.027)	-.266 (.027)	-.267 (.027)
Employment in the city-industry in 1956 (in millions)	1.025 (.270)	1.111 (.266)	.849 (.276)	.938 (.271)
Dummy variable indicating presence in the South	.0175 (.013)	.0161 (.013)	.0094 (.013)	.0085 (.013)
City-industry's share of city employment relative to industry's share of U.S. employment in 1956	.00053 (.0007)	-.00023 (.0007)
Establishments per employee in the city-industry relative to establishments per employee in the U.S. industry in 1956	...	-.0850 (.014)	...	-.0845 (.014)
City's other top five industries' share of 1956 city employment	-.172 (.060)	-.161 (.059)
Adjusted R^2	.3832	.4099	.3889	.4139
Number of observations	833	833	833	833

NOTE.—Standard errors of parameter estimates are in parentheses beneath these estimates.

effect on wage growth, which does not support the MAR view, although the coefficient no longer has the wrong sign. When other measures of externalities are added in equation 4 in table 4, the coefficient is insignificant and has the wrong sign. City-industry competition reduces wage growth (the coefficient is significant), which is inconsistent with the view that competition contributes to productivity growth that accrues to the workers. We do not think that the latter position can be ascribed to Porter. Finally, diversity in a city helps wage growth of the industry, consistent with Jacobs's view that productivity growth is helped by diversity.

None of the evidence we have presented supports the importance of within-industry knowledge spillovers for growth. If such spillovers are particularly pronounced at geographical proximity, the evidence is detrimental to the theories of MAR and Porter that focus on these spillovers. We end this discussion with a word of caution, however. We are looking at large, mature cities that are not growing very fast and are in many cases declining, making ours a very special sample. Within-industry knowledge spillovers may not matter for such ma-

ture industries, though they may be much more important at the early stages of an industry. For example, these spillovers might be very important when a new industry is born and organizes itself in one location, but unimportant as this industry matures and geographical proximity becomes less important for the transmission of knowledge. Our data, unfortunately, cannot address this industry life cycle model. At the least, however, we are rejecting the strong version of the MAR theory, which predicts that within-industry knowledge spillovers lead to permanent self-sustaining growth in cities.

V. Static External Economies: Localization and Urbanization

Localization

The evidence we have presented suggests that diversity, and not specialization, contributes to growth. This result raises an important problem: If geographical specialization does not contribute to growth, why is it so prevalent? In this section, we address this problem. We also look for the evidence of urbanization externalities: those that make different industries locate next to each other to form a city.

There are several reasons for regional specialization that are not dynamic externalities that contribute to growth. Most obviously, natural resource or transport advantages often favor a particular location, and those apply equally to all firms in the industry. For example, the oil industry at the turn of the century was located in Ohio, near the discovered oil. Bairoch (1988) reports that during the Industrial Revolution many new cities located near the supplies of energy. One could also argue that the auto industry located in the Midwest in part to economize on transport costs of inputs.

But in addition to these natural reasons for specialization, there are several static externalities that contribute to specialization but not to growth. Perhaps most important is the idea of saving on moving inputs, suggested by Marshall (1890). A whole industry might locate near the place of common suppliers both to reduce the cost of getting supplies and to have a closer flow of information to suppliers. In addition, many firms producing specialized products that are subject to wildly fluctuating firm demand but more stable industry demand would locate together. By doing so, they enable specialized labor to move easily between firms without moving between cities, as in the previously mentioned case of the New York fashion industry. More generally, when firms share any input that is not costlessly mobile, it pays them to locate together near that input and so save on moving

the input (see Lichtenberg 1960; Henderson 1986, 1988). More recently, Rotemberg and Saloner (1990) argued that firms locate together to commit to compete for labor and not pay monopsony wages. This effective commitment enables firms to attract labor in the first place. There are clearly many reasons for regional specialization other than knowledge spillovers.

Our findings are consistent with the importance of localization externalities as long as the location of firms next to each other to take advantage of these externalities is finished when our sample begins. In this case, there is no reason that regionally specialized industries should grow faster. If, in contrast, we observed young industries, in which entry of firms to take advantage of localization externalities was still taking place, we would still expect employment in regionally specialized industries to grow faster as entry takes place. Our results would then reject the importance of localization externalities, just as they reject the MAR-Porter models. Since we are focusing on the largest city-industries, however, the assumption that they are mature seems reasonable. Our findings do not reject the localization externalities playing a role in determining regional specialization.

Urbanization

Although cities are usually specialized in a few lines of work, they also typically pursue many other activities outside the main lines. Many of these activities are entirely unrelated to each other. This suggests another type of externality operating in a city. Firms locate in a city because local demand is high there, and so they can sell some of their output without incurring transport costs. This is obviously most important for high-fixed-cost industries. Lichtenberg (1960) argues that this externality explains why the insurance industry once located in New York City. Murphy et al. (1989) discuss such pecuniary externalities; Krugman (1991a, 1991b) models city formation based on local demand. Henderson (1986) refers to these effects as “urbanization” externalities and presents empirical evidence suggesting that they are not important for productivity.

These models imply that when an industry grows, it raises local payrolls and therefore local demand and so helps the growth of other possibly unrelated industries in that city, which adjust to higher demand. As a result, growth rates of different industries in a city are positively correlated. This argument is most compelling for local services, which probably grow when city exports grow.

The argument against urbanization externalities is crowding. When an industry in a city grows, it raises wages and rents and so makes it more expensive for other industries to expand in that city. Con-

TABLE 5

EMPLOYMENT GROWTH OF SMALLER INDUSTRIES BETWEEN 1956 AND 1987

Dependent Variable	Log(Employment in 1987/Employment in 1956) in the City Outside the Four Biggest Industries
Constant	1.410 (.191)
1956 employment outside the four biggest industries (in millions)	-1.96 (.083)
1956 wage outside the four big- gest industries	-.455 (.226)
Employment growth in the four biggest industries	.458 (.033)
R^2	.5910
Number of observations	170

NOTE.—Standard errors of parameter estimates are in parentheses beneath these estimates.

versely, when an industry in a city shrinks, it frees up land and labor and so makes growth of other industries more attractive. Urbanization externalities and crowding have the opposite implications for the data.

Our data enable us to test these predictions, as shown in table 5. The dependent variable in the regression is employment growth in the city outside the four largest industries, and the key independent variable is employment growth in these four largest industries. The evidence indicates very strongly that small industries grow when large industries do. A 1 percent increase in the four-industry employment growth leads to a 0.5 percent increase in employment growth outside these industries. We replicated this result for several combinations of dependent and independent variables. The evidence consistently points in favor of aggregate demand spillovers and against crowding. Of course, another possible interpretation of this finding is that there are some city effects that attract all industries to some cities, but recall that we at least control for the 1956 wage level in our sample. Overall, the results support the role of urbanization externalities in city growth, consistent with the theoretical work of Murphy et al. (1989) and Krugman (1991*a*, 1991*b*) as well as with much of the empirical work in urban economics.

VI. Conclusion

The results presented in this paper allow some tentative conclusions. We have shown that at the city-industry level, specialization hurts, competition helps, and city diversity helps employment growth. Our

best interpretation of this evidence is that interindustry knowledge spillovers are less important for growth than spillovers across industries, particularly in the case of fairly mature cities. The Jacobs-Rosenberg-Bairoch model, in which knowledge transmission takes the form of adoption of an innovation by additional sectors, seems to be the most consistent with the evidence.

An important objection to these results that we have mentioned already is that we are looking at a particular period in U.S. history in which traditional manufacturing industries have fared poorly because of import competition and at particular very mature cities. Our results may then not be applicable for more dynamic time periods or places. On this theory, MAR externalities matter the most when industries grow. We cannot address this objection with our data.

The evidence suggests that cross-fertilization of ideas across industries speeds up growth. The growth of cities is one manifestation of this phenomenon, but there may be others. The results would imply, for example, that open societies, with substantial labor mobility across industries, will exhibit a greater spread of ideas and growth. Similarly, the cross-fertilization perspective argues in favor of such labor flows as immigration and migration across areas. If Jane Jacobs is right, the research on growth should change its focus from looking inside industries to looking at the spread of ideas across sectors. As a final point, however, we recall that our evidence on externalities is indirect, and many of our findings can be explained by a neoclassical model in which industries grow where labor is cheap and demand is high.

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